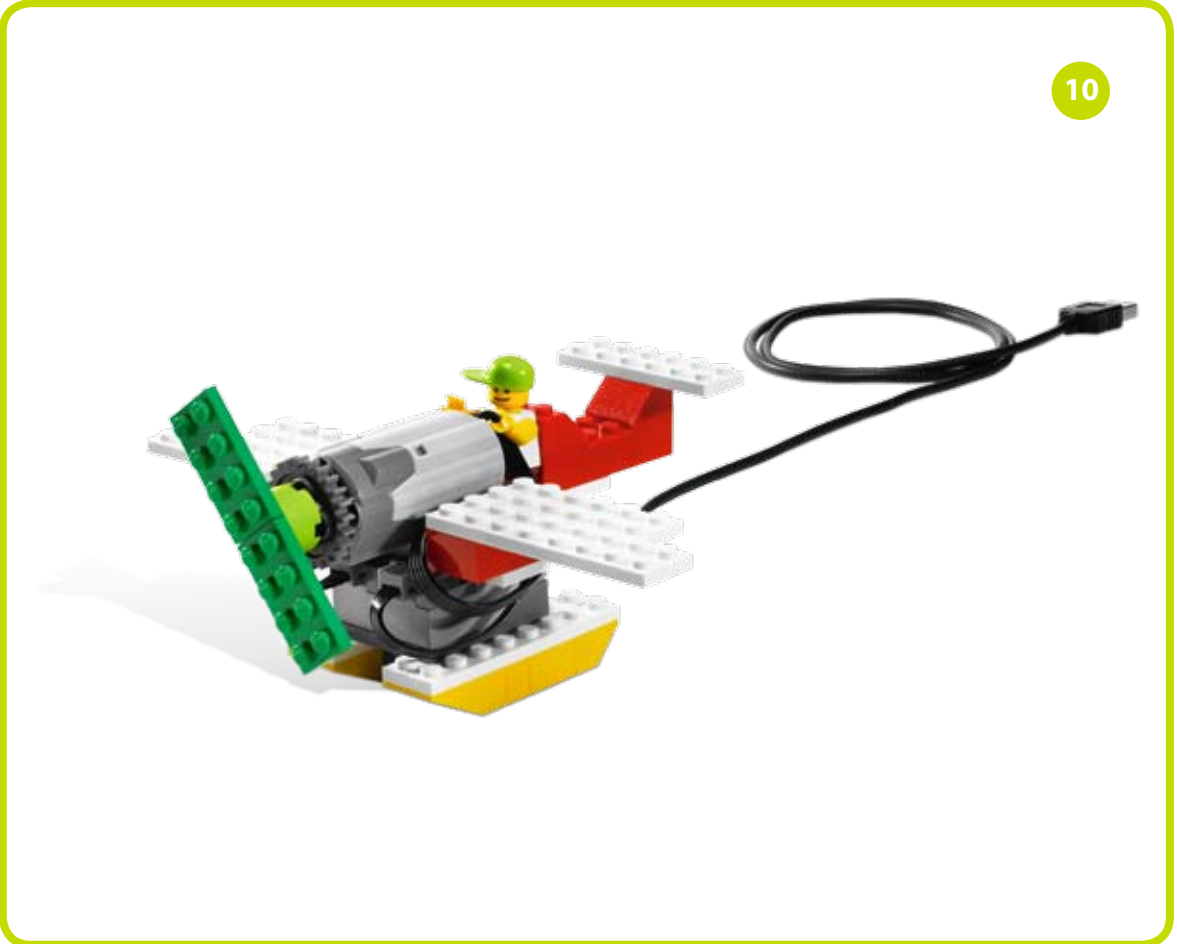
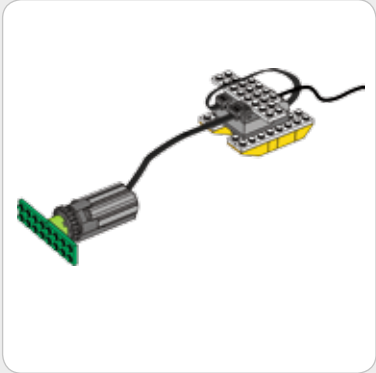
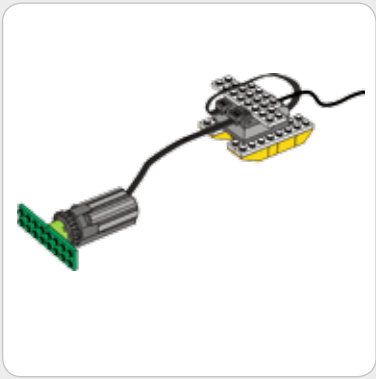
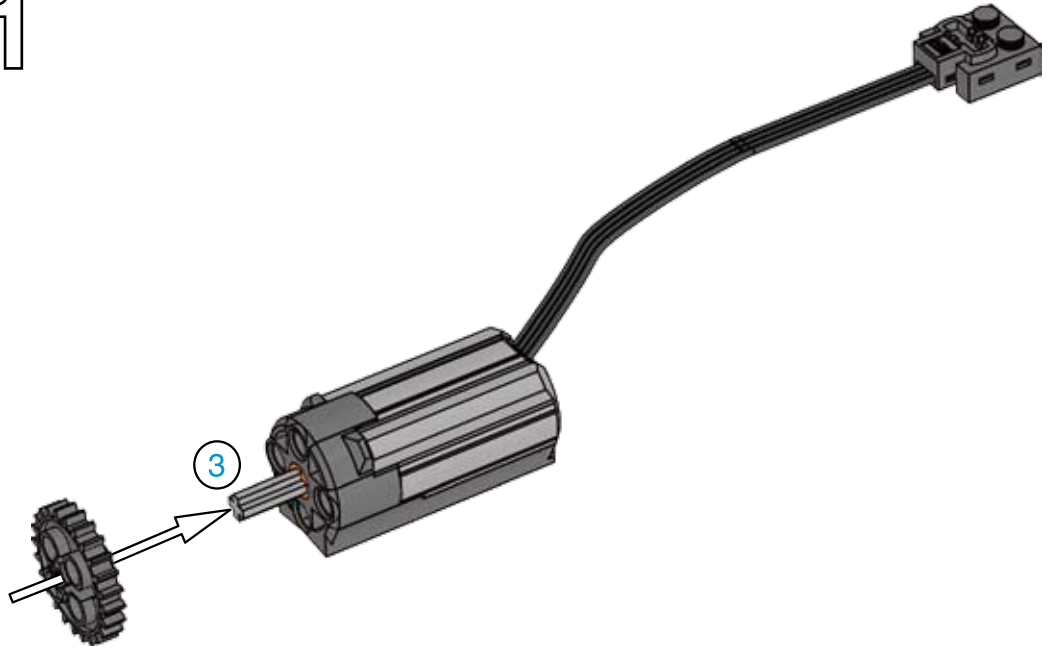


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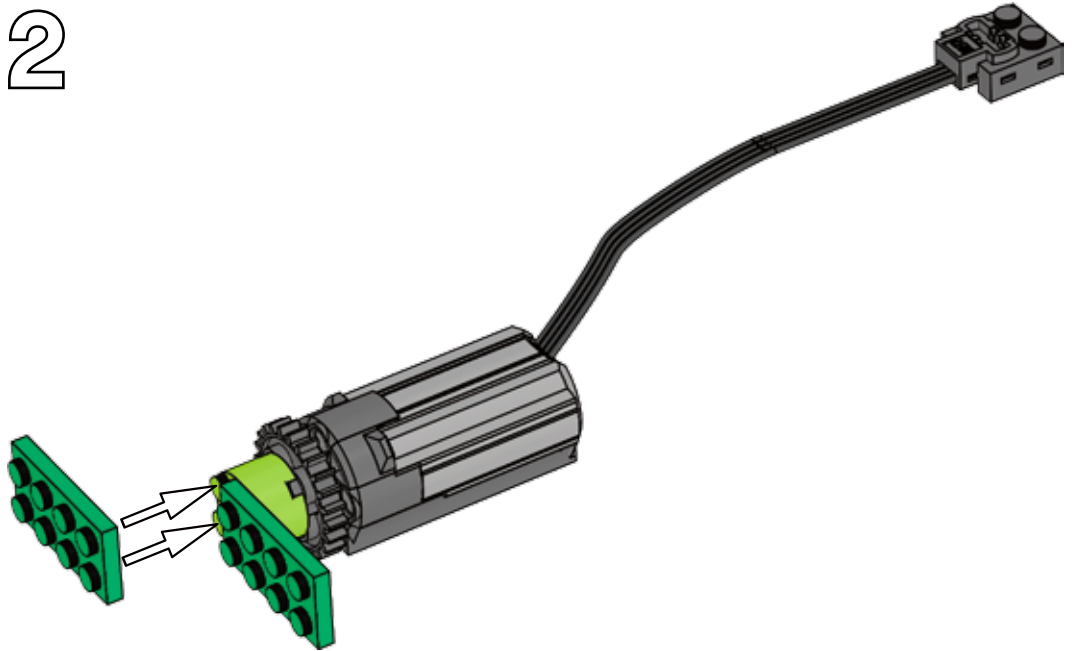


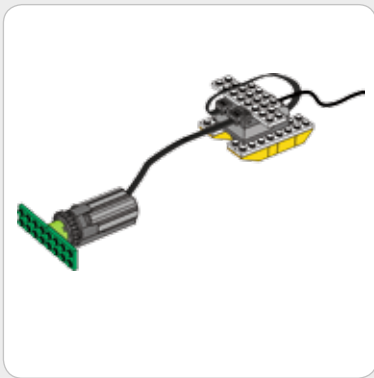
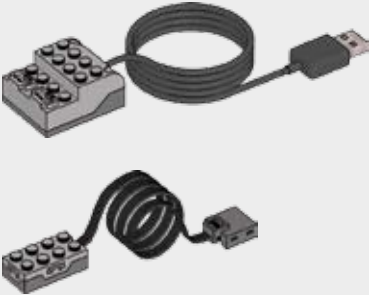
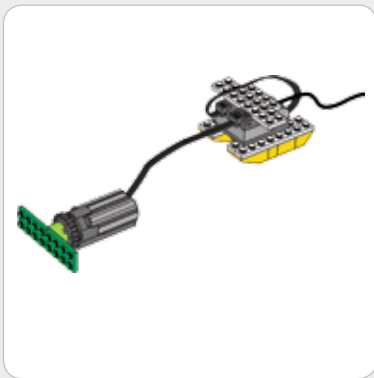


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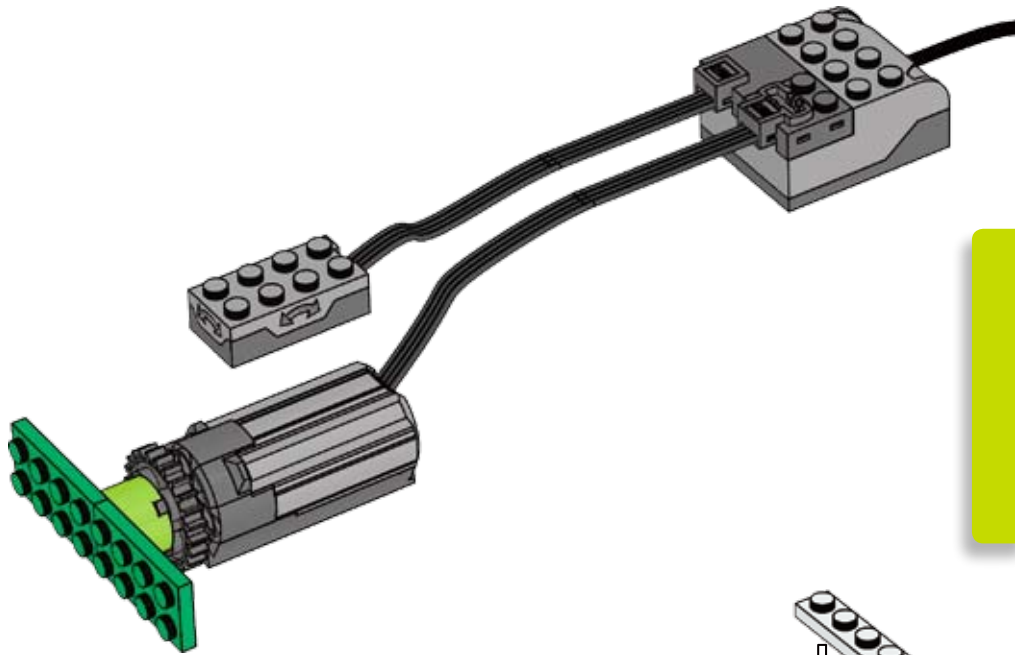


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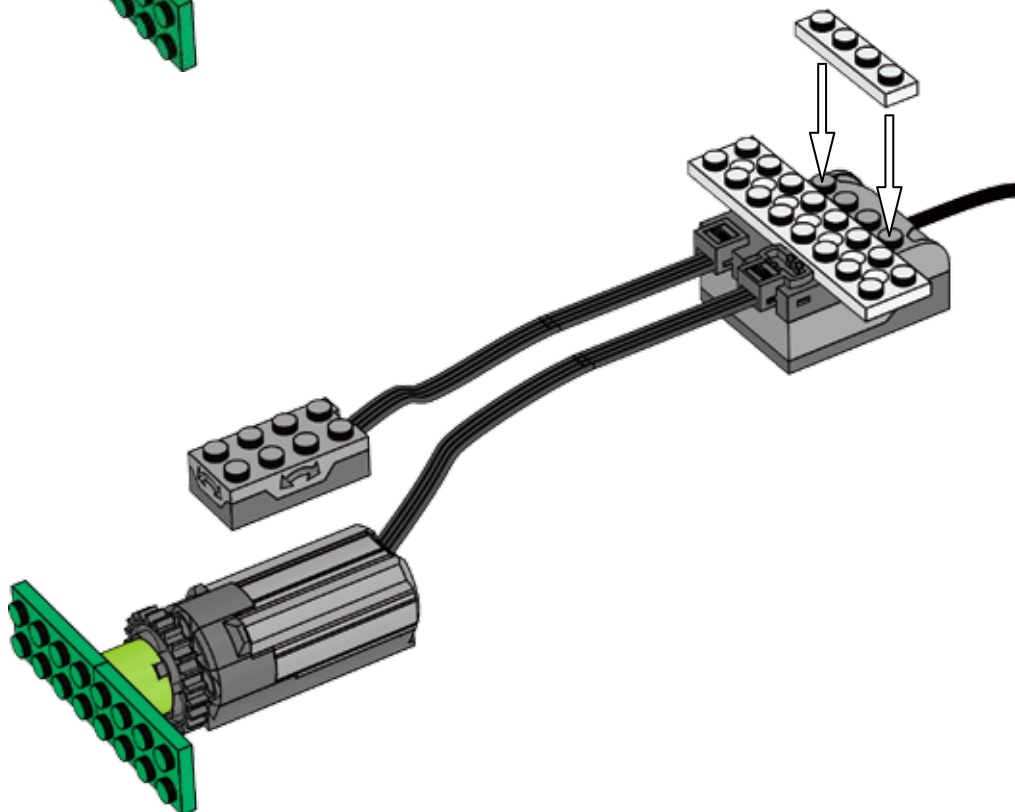


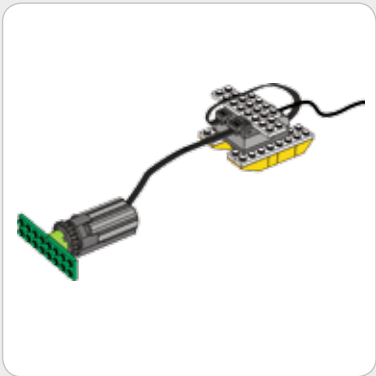


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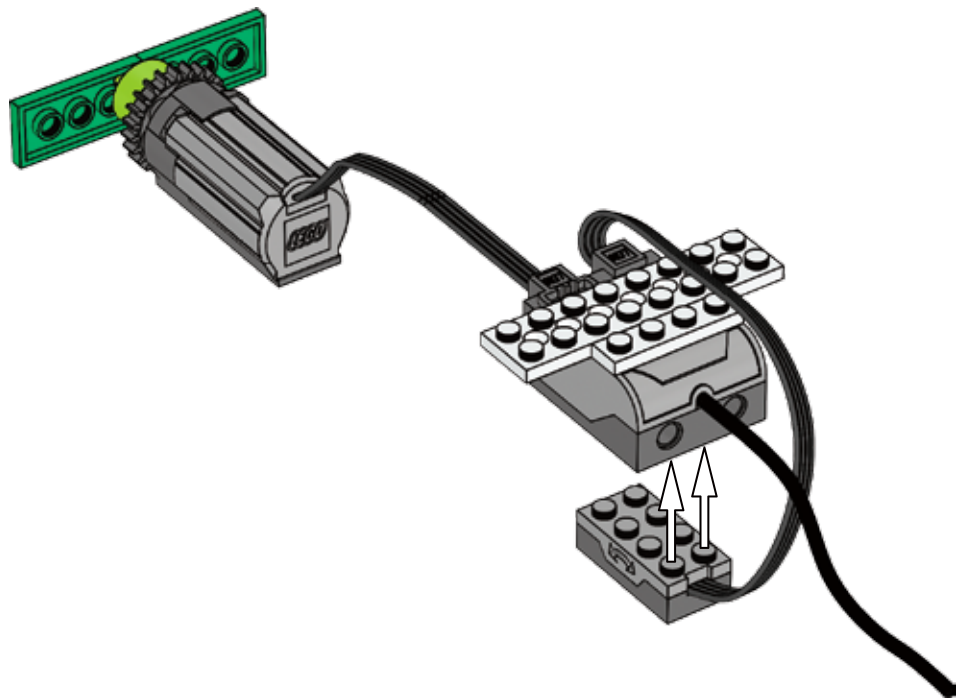


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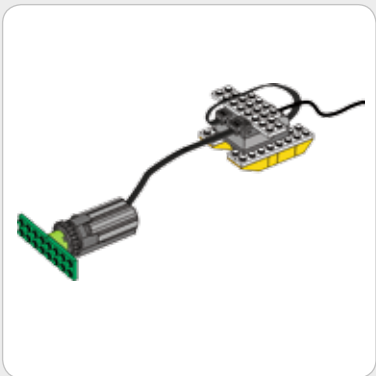
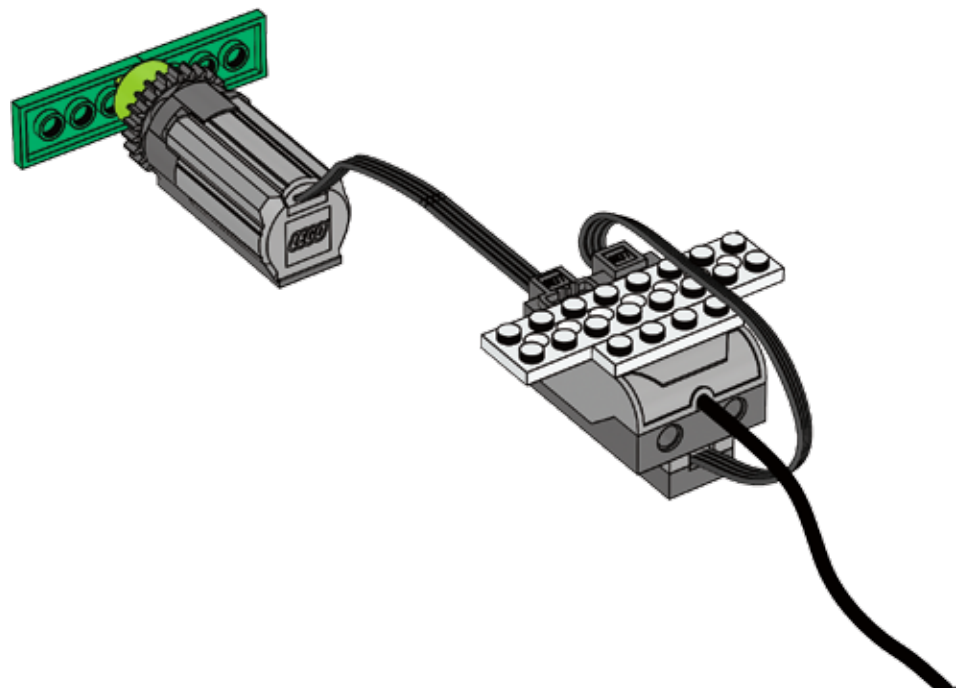


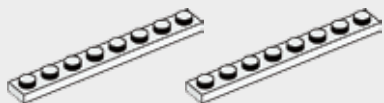
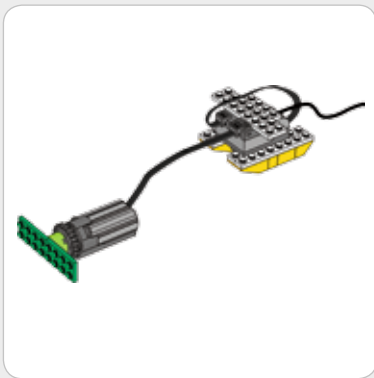


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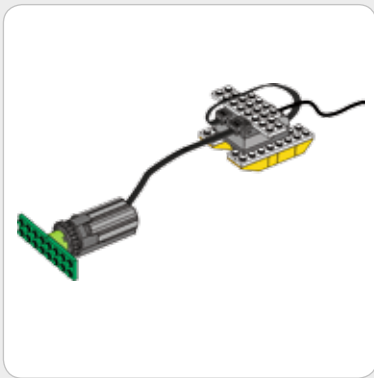
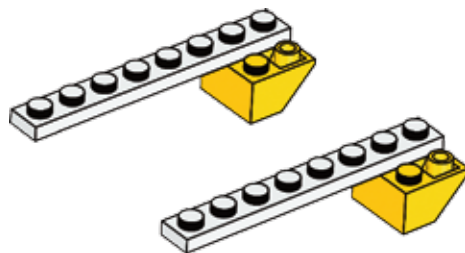


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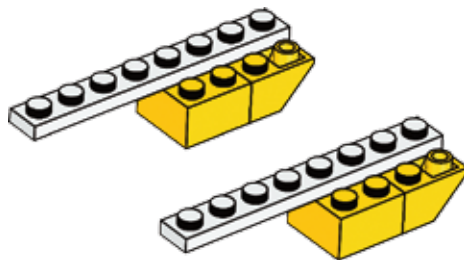


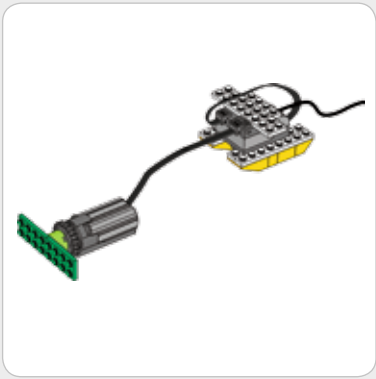


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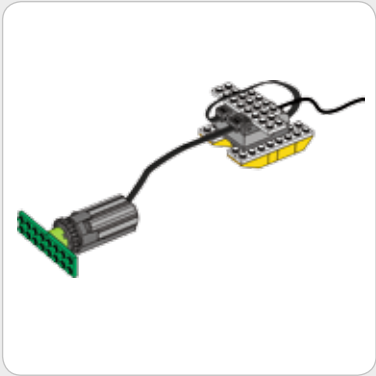
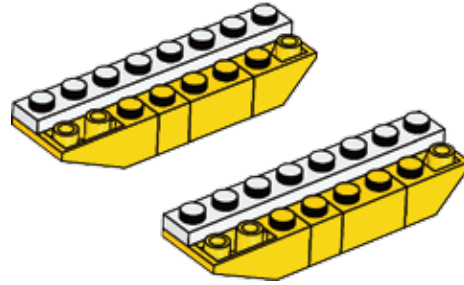
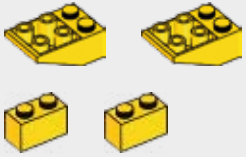


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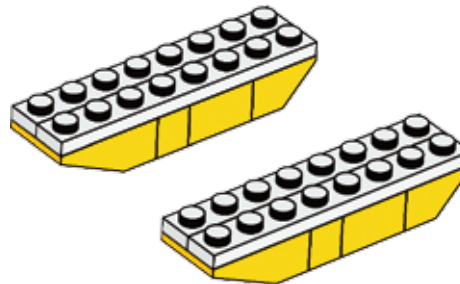
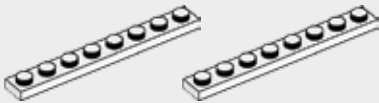


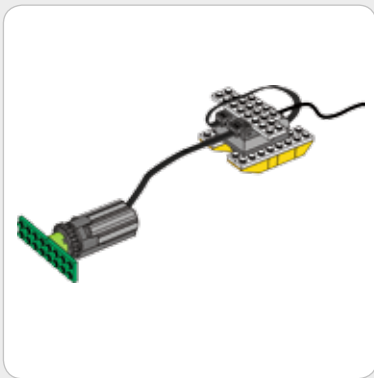


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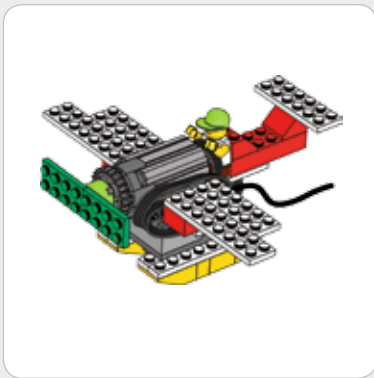
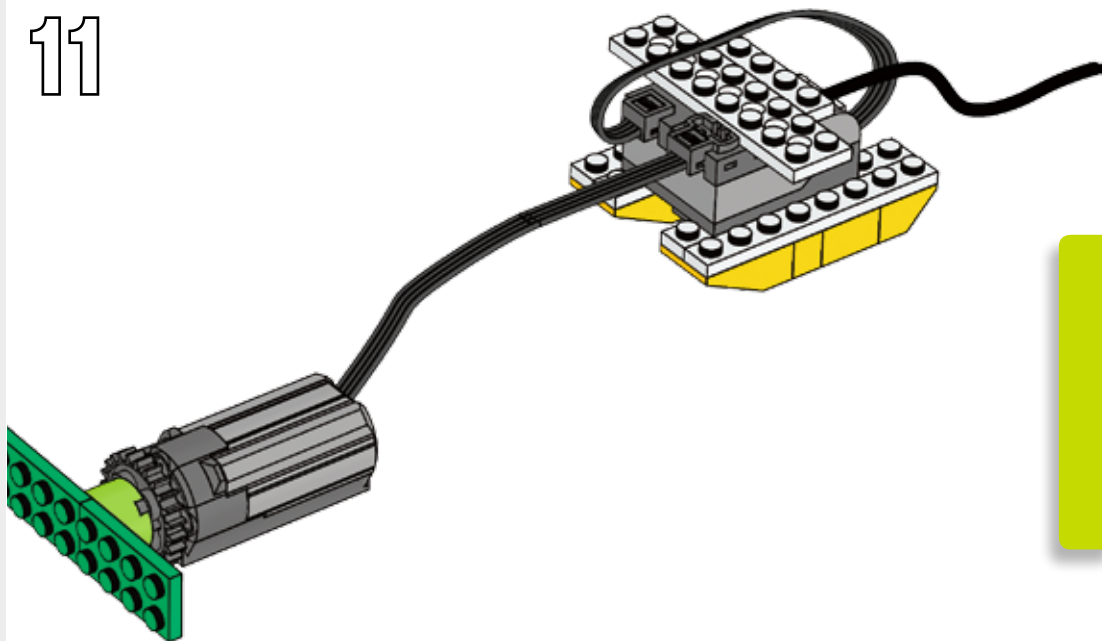


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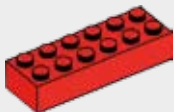
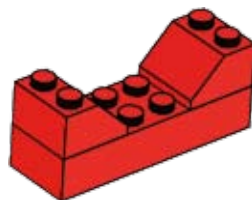




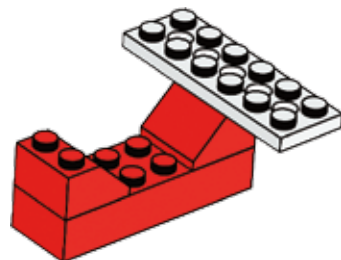
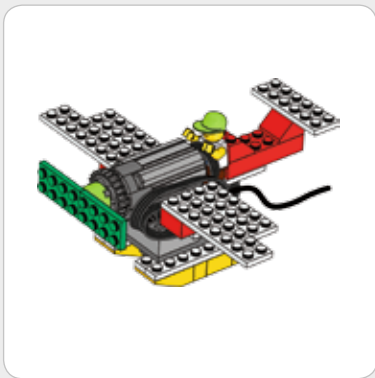
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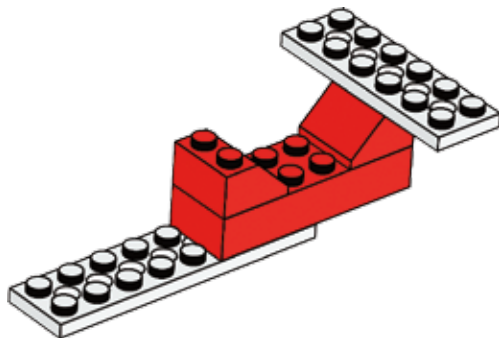
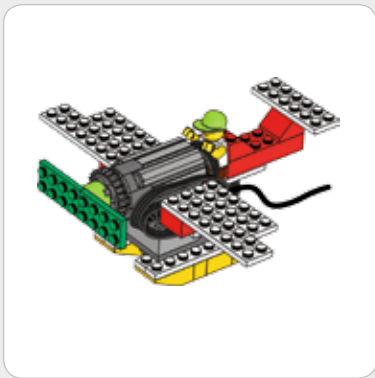
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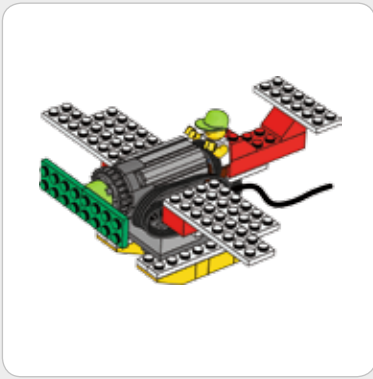


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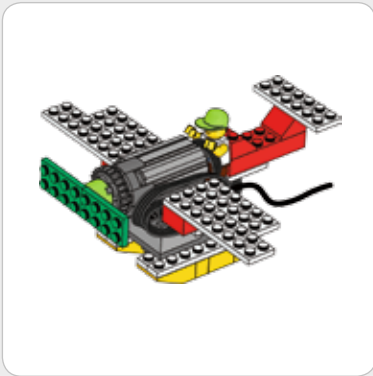
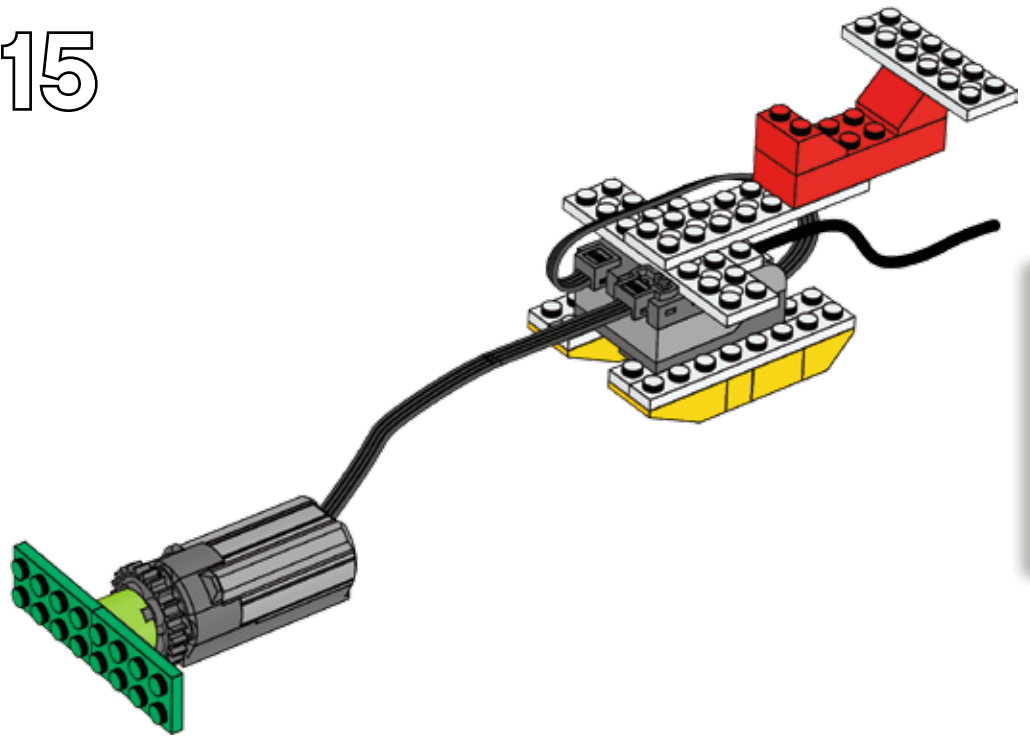


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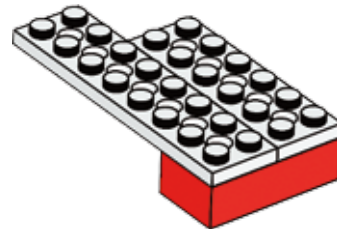


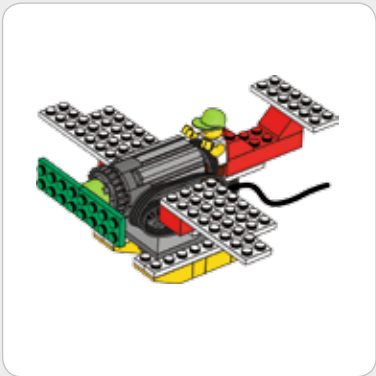


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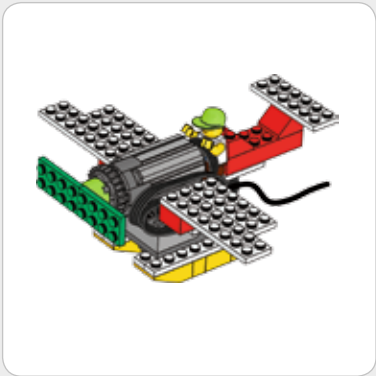
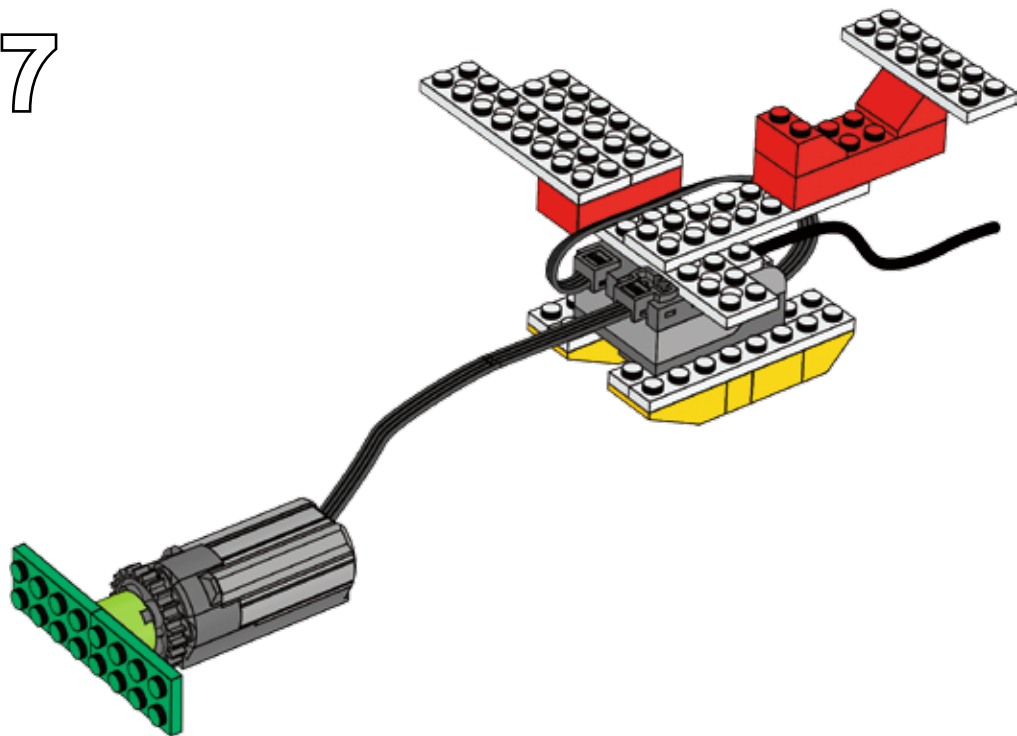


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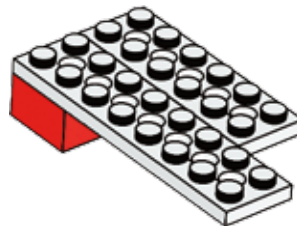


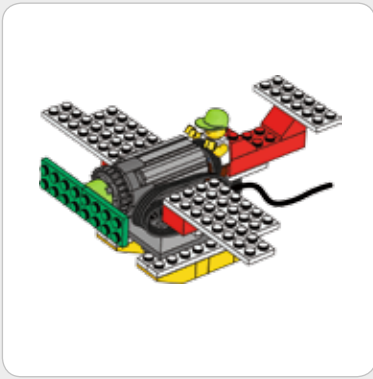


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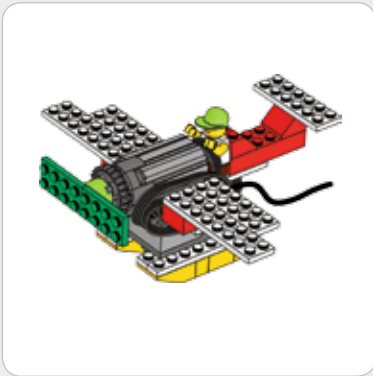
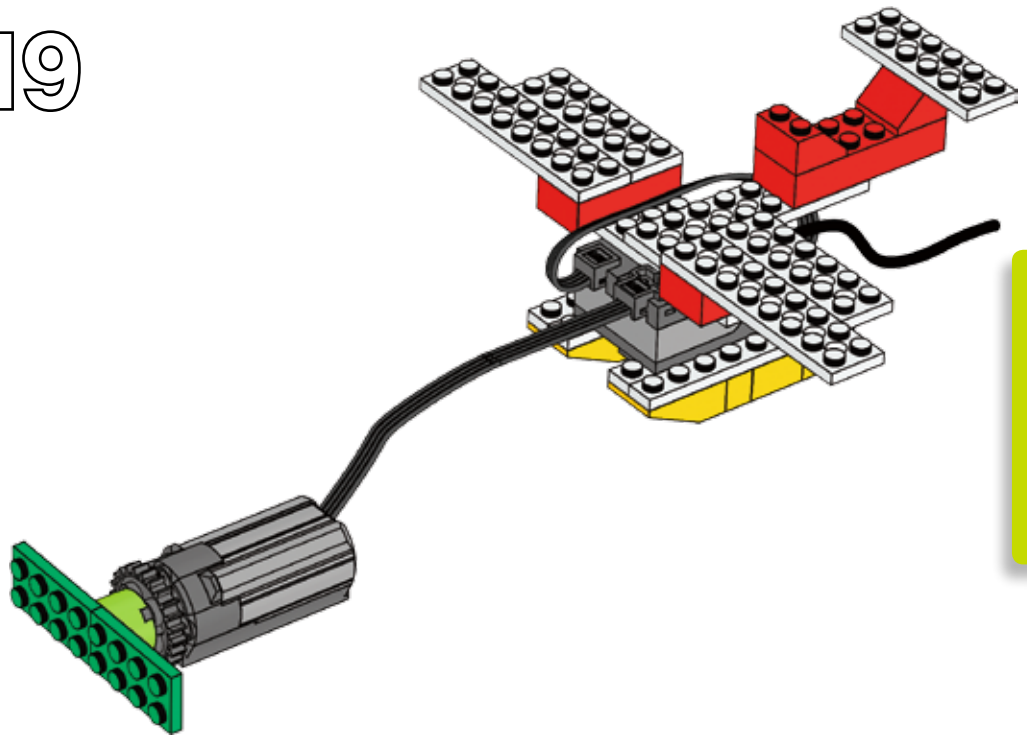


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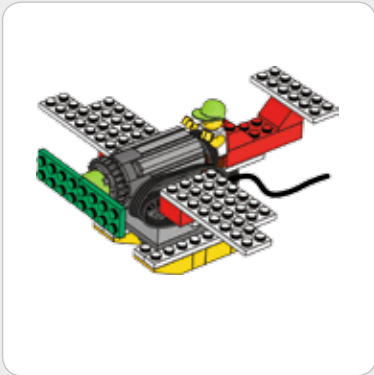


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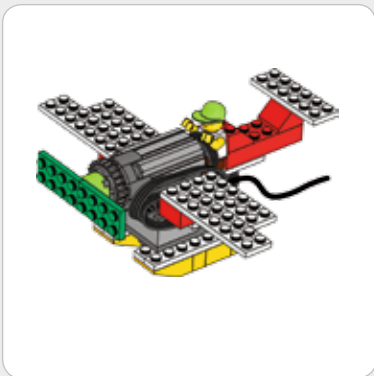
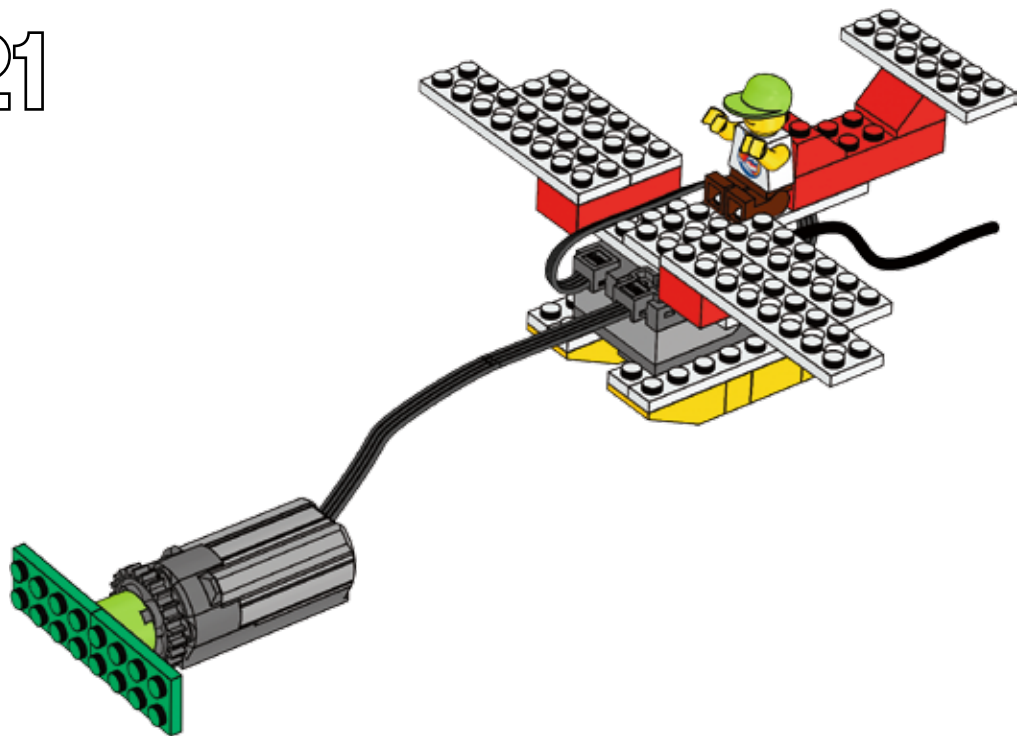


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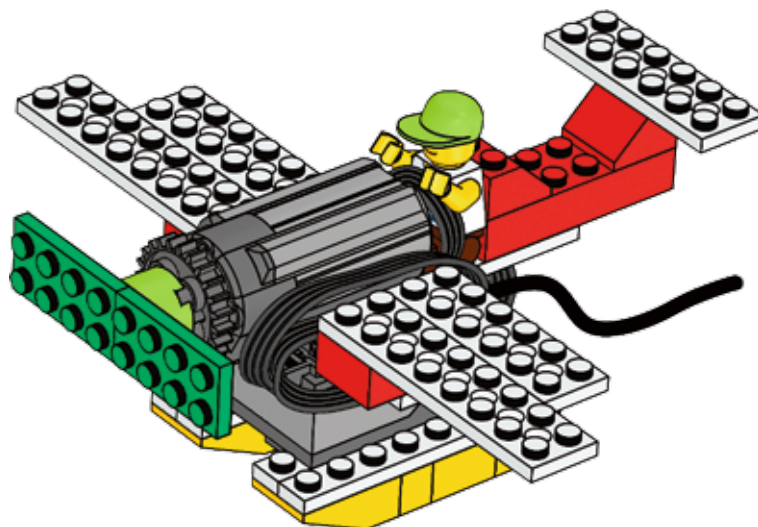




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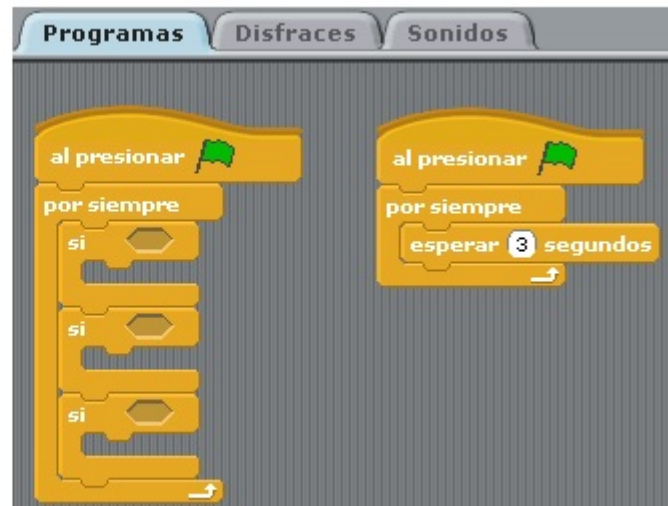


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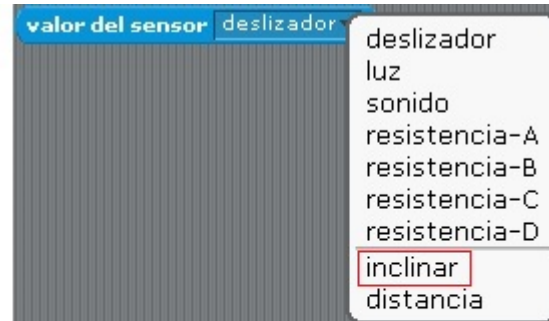


Programación Robot

1



2



3

Movimiento	Control
Apariencia	Sensores
Sonido	Operadores
Lápiz	Variables

Three green comparison blocks, each containing an equals sign (=) between two empty input fields.

Scratch workspace showing two scripts under the "Programas" tab.

Script 1 (Left): "al presionar" (when green flag clicked) -> "por siempre" (forever loop) containing three "si" (if) blocks with empty condition fields.

Script 2 (Right): "al presionar" (when green flag clicked) -> "por siempre" (forever loop) containing one "esperar 3 segundos" (wait 3 seconds) block.

Below the scripts are three blue blocks: "valor del sensor inclinar" (tilt sensor value) followed by an equals sign (=) and an empty input field.

Scratch workspace showing the same two scripts as above, but with the "si" blocks in the first script completed.

Script 1 (Left): "al presionar" (when green flag clicked) -> "por siempre" (forever loop) containing three "si" (if) blocks with conditions: "valor del sensor inclinar" = 0, "valor del sensor inclinar" = 1, and "valor del sensor inclinar" = 3.

Script 2 (Right): "al presionar" (when green flag clicked) -> "por siempre" (forever loop) containing one "esperar 3 segundos" (wait 3 seconds) block.

4

Movimiento	Control
Apariencia	Sensores
Sonido	Operadores
Lápiz	Variables

motor encendido

poder del motor 100

poder del motor 100

poder del motor 100

Programas Disfraces Sonidos

al presionar

por siempre

motor encendido

si valor del sensor inclinar = 0

poder del motor 75

si valor del sensor inclinar = 1

poder del motor 100

si valor del sensor inclinar = 3

poder del motor 50

al presionar

por siempre

esperar 3 segundos

5

